



THE PILGRIM'S ODEX



CEI3O

UNIVERSIDAD FRANCISCO DE VITORIA



Available on the
App Store



@CodexPeregrino

Introduction

The *Pilgrim's Codex* is a thrilling graphic adventure in 3D in which, as a pilgrim of the Middle Ages, you will join Norbert of Bricasard through six chapters until you reach Santiago de Compostela. Help him, face the Dark Knight and live an epic adventure along the most magical route, St. James' Way, which pilgrims, nobles and commoners have walked and Templars have guarded since centuries.



Features

With a carefully written literary script based on historical and cultural events from the medieval route, *The Pilgrim's Codex* marks a new dimension in currently available adventure games.



Always faithful to customs and historical events linked to St. James' Way, an important effort has been made to make plot and scenarios that are attractive to the player while he also learns real information about The Way and the places he visits.



The game is divided into six chapters with an estimate play length of 40 minutes per chapter. On each one and through different scenarios, the player must solve trials that will test their wit and skills, interact with other characters and select one among the many options the game's dynamic will present him, always following the indications which will appear on the Codex.



The *Pilgrim's Codex* is a game suitable for all ages which is already available for iOS on AppStore.

Story

Norbert of Bricasard hides both a past and a secret. He must fulfill a mission which will make him travel through Saint James' Way from Saint Jean Pied de Port (France) to Santiago de Compostela, but he has lost his memory and is alone and wounded. He can only rely on the help of a mysterious book.

Enigmatic characters, dark forces, ancient legends, challenges and trials which he will have to avoid await him on the Way, until he reaches his final destination: the Cathedral of Santiago de Compostela

Characteristics



Explore in each chapter one of the regions through which St. James' Way passes by, all in impressive 3D scenarios, and solve the different mini-games which you will find along the Way.



Collect all the pages of the Codex which you will find through your journey. There are clues in them that will help you. But be careful, you may have to leave the path to find them!



Complete all the scenes in a chapter to unlock the following levels, helping Norbert overcome trials and solve mysteries.



Discover curiosities, stories and legends of St. James' Way in the Middle Ages, a golden age when the journey was an adventure with an uncertain end.



Interact with enigmatic characters: the hooded woman, the Dark Knight, the monk Gregorio, Telmo... Everybody has their own story and information to give you.

Essential for adventure and historical game fans!

Original Soundtrack

The Pilgrim's Codex's soundtrack is an original composition with medieval reminiscences, available for its download on www.codexdelperegrino.com

Videos

YouTube Channel:

www.youtube.es/ceiectube

Game's Website:

www.codexdelperegrino.com

The Pilgrim's Codex will be available for iPad and iPhone through 2012.

The PC version will become available at the start of 2013.



CEIEC is an investigation centre created by the Francisco de Vitoria University with assistance of the Ministry of Industry, Tourism and Commerce and the European Union to promote and develop innovative initiatives of social character within IT areas.



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